



QUANTUM 1.2

QUANTUM 1.2 BI PRIMER 40° 4000K

Cod: **QUA01FCL0PRZ00**



Protection class II

Double insulated electrical appliance



IP 65

Protected against water jets



IK 08

Protected against impact of 5 J



High temperatures

Design to withstand temperatures up to +50° C



C5 - Very high

corrosion resistance level ISO 9223



Customizable finishing

The luminaire could be painted by final client



Mizar warranty

5 years warranty



Technical description

Double-emission fixture for wall mounting, suitable for outdoor environments (IP65), with wide operating temperature range: -20°C / +50°C. The body is made of die-cast aluminum protected by polyester epoxy paint to ensure corrosion resistance of 1500 hours in salt spray. The light source is a single 6W Power Led chip powered by 220Vac (integrated power supply). The luminous flux and distinctive design make it ideal for illuminating facades and architectural details. Color rendering index CRI > 90. Optional anti-glare (honeycomb) is provided.

Lighting data

Source type	single chip power LED	Photobiological risk	RG0
CCT	4000K	ULR	50.00%
CRI	> 90	BUG Rating	B0 U1 G0
MacAdam (SDCM)	3	CIE Flux Code	0 0 0 0 100
Source lumen output (lm)	472	LED lifetime	L80 B10 50.000h
Luminaire lumen output (lm)	422	Efficiency class	This product contains a light source of energy efficiency class (EU2019/2015): F
Light emission	Wide		
Beam angle	40°		

Mechanical data

Width (mm)	55	Body material	Die-cast aluminum EN AB46100
Length (mm)	77	Diffuser material	Extraclear tempered glass
Height (mm)	164	Diffuser thickness (mm)	5
Weight (g)	600	Optic type	Technopolymer TIR Lens
IP Rating	IP65	Optical optional	None
IK rating	IK06	Maximal working temperature	+45° C
Type of finishing	Paintable protective primer	Minimal working temperature	-20° C
Finishing colour	Paintable primer	Class ISO 9223	C5

Electrical data

Nominal power (W)	6	Dimmable	No
Power supply (input power type)	220V AC 50/60 Hz	Power cable length	Not pre-wired
Ballast	Integrated		
Insulation class	II		

